

The Charleston Companion

The flow of the passes.

FIRST CHARLESTON - REQUIRED



First Right →
Pass 3 tiles to player on your right.



First Across
Pass 3 tiles to player across from you.



First Left ←
Pass 3 tiles to player on your left. Use Blind Pass if needed.

SECOND CHARLESTON - MAY BE STOPPED IF A PLAYER CHOOSES NOT TO CONTINUE



Second Left ←
Pass 3 tiles to player on your left.



Second Across
Pass 3 tiles to player across from you.



Second Right →
Pass 3 tiles to player on your right. Use Blind Pass if needed.

COURTESY PASS



Agree to exchange 0, 1, 2 or 3 tiles
with the player across from you.

JOKERS



Jokers may not
be passed during
any phase of the
Charleston

BLIND PASS

- Choose to pass 0, 1, 2 or 3 tiles from your own hand.
- Take the remaining tiles you need (3, 2 or 1) from the incoming pass without looking at them.
- Combine your own tiles and the Blind tiles into a single group of 3 and pass to left or right as required.

